

# TAINTED GRAIL

RED DEATH

## SAVE SHEET

Low Medium High

Miasma


Location Dial Value

Quest Dial #1

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Quest Dial #2

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Location

Guardian #1

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Guardian #2










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Danse Macabre










Up the City	Down the City

Player notes:

NAME:		LOCATION:			DIAL:	
						
						
						
FOOD	WEALTH	REP	EXP	MAGIC		
ADVANCED SKILLS:						

NAME:		LOCATION:			DIAL:	
						
						
						
FOOD	WEALTH	REP	EXP	MAGIC		
ADVANCED SKILLS:						

NAME:		LOCATION:			DIAL:	
						
						
						
FOOD	WEALTH	REP	EXP	MAGIC		
ADVANCED SKILLS:						

NAME:		LOCATION:			DIAL:	
						
						
						
FOOD	WEALTH	REP	EXP	MAGIC		
ADVANCED SKILLS:						

# Statutes

## Chronicles of the Plague

1 2 3 4 5 6 7

When you have all parts of this status, go to BoS, Verse 800

Age	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3	If It Bleeds	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5
Air Cleansing	<input type="checkbox"/>	Lay of the Land	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9 <input type="checkbox"/> 10
Arming the Slaves	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Llys-iaith	<input type="checkbox"/>
Axis Mundi	<input type="checkbox"/>	Mark of Shame	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Balance of Power	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4	Odd Incidents	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3
Beggar	<input type="checkbox"/> 1 <input type="checkbox"/> 2	Perplexing Clues	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8
Benefactor	<input type="checkbox"/> 1 <input type="checkbox"/> 2	Picts	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9 <input type="checkbox"/> 10
Blood Cleansing	<input type="checkbox"/>	Pillager	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8
Case Solved	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3	Plunderer	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9
Converts	<input type="checkbox"/> 1 <input type="checkbox"/> 2	Port Report	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4
Canal Rat	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Presence	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3
Call of the Ruins	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4	Saved	<input type="checkbox"/>
Circular Motion	<input type="checkbox"/>	Saved by the Goddess	<input type="checkbox"/>
Close Encounters	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Separation	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Crystal Clear	<input type="checkbox"/> 1 <input type="checkbox"/> 2	Sequestered District	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4
Danse Macabre	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4	Still Alive	<input type="checkbox"/> 1 <input type="checkbox"/> 2
Diplomat	<input type="checkbox"/>	Survivalist	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3
Death to Birth	<input type="checkbox"/>	Tides of Time	<input type="checkbox"/>
Down Below	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3	Tomb	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6
Firbolgs	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4	Trespasser	<input type="checkbox"/>
First Contact	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3	Trinkets and Baubles	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8
Fomorians	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9	Unique Perspective	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9
Forgotten Curios	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7	Unique Wares	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Forlorn Splendor	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6	Upper City	<input type="checkbox"/> 1 <input type="checkbox"/> 2
Grim Discoveries	<input type="checkbox"/> 1	Urban Foraging	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4
Harvest	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5	Valuables	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7
Hidden Splendor	<input type="checkbox"/>	Wall Cat	<input type="checkbox"/>
Hives	<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3	Way Out	<input type="checkbox"/>
Horrors of Calmann	<input type="checkbox"/> 1		

## Removed Locations:

<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>
<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>
<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>
<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>
<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>	⊘	<input type="checkbox"/>	→	<input type="checkbox"/>